

PICKLEBALL - SIDE-OUT

MATCH RECORD | Record actual final points and the winner of each set/game

Date: _____ Venue: _____ League / event: _____

Home / A: _____ Away / B: _____

Rules / period length: _____ Scorer: _____

MATCH FORMAT

Best of	Target / set rule	Win by	Deciding game / tie-break rule

SET / GAME RESULTS

Set / game	A score	B score	Winner	A timeouts	B timeouts	Start / finish
1						
2						
3						
4						
5						

Sets / games won - A: _____ B: _____ Match winner: _____ Verified by: _____

PICKLEBALL - SIDE-OUT

DETAILED LOG | Copy this page for each additional set or game

Date: _____ Venue: _____ League / event: _____

Home / A: _____ Away / B: _____

Rules / period length: _____ Scorer: _____

RALLY / SERVICE LOG - MARK SIDE-OUT OR SECOND SERVER

Set/game	Server / #	Point winner	A score	B score	Action / tie-break / notes

Date: _____ Venue: _____ League / event: _____

Home / A: _____ Away / B: _____

Rules / period length: _____ Scorer: _____

Traditional side-out scoring awards points only to the serving side. Typical games go to 11, win by two; enter your event's target. In doubles call server score, receiver score, server number. The opening service turn starts 0-0-2. Track server changes and side-outs in the rally log.

Before play, confirm competition rules, time limits, substitutions and tie-break format with the organizer. These are original community worksheets, not governing-body official forms. Use the required official form when mandated.

Print portrait on Letter paper at actual size, or fit to printable area on A4. Print extra log pages for overtime, extra innings, extended sets or large rosters. Use the same game details on every continuation page.

LOCAL RULES / CORRECTIONS / MATCH NOTES

Notes

Scoring reference: <https://usapickleball.org/strategies/pickleball-scoring-positioning-side-out-scoring/>